

Access Grid 2.0

Open Architecture and Interfaces

Today's Access Grid

- **Scale**
 - 80+ Nodes
 - 3-5 Venues? (Who's got one?)
- **Venues Scheduled for meetings every day**
 - We've fully booked the venues server for multiple days
 - New venues servers are cropping up
- **Lots of support issues**
 - Nodes haven't gotten much easier to use
 - Last years control talk outlined the node side
 - Prototype of control software in alpha at ANL
 - Scheduling Policy Discussions on AG-Tech
- **Scaling to be bigger than us**
 - "The Community" is growing, contributions are increasing (though not at the scale of # of Nodes)
 - Users are differentiating based on development interest, usage, and goals

Access Grid 1.0

Prototype



- **Virtual Venues Services**

- Basic Capabilities Established – statically configured
 - HTTP/PHP/PostgresQL
- Security – per venue Access Control Lists manually managed on venues server
 - ACL in the venue database
- Scheduling – evolved from ad hoc coordination to formal schedulers at ANL, NCSA & UK

- **Network Services**

- Network Bridging – manual configuration, ad hoc usage, ANL-centric
- Telco Bridging – critical fallback technology when networks failed
 - Not used enough for people to configure until an emergency
- VRVS Bridging – value added by bringing in other communities
 - Request for it, not utilized heavily
- NLANR Multicast Beacon – critical tool for diagnosis

- **AG Nodes**

- Single hardware configuration supported

- **Application Services**

- Vic/vtk – remote visualization
- Distributed PowerPoint
- Voyager – venue archiving and playback

Access Grid 2.0

Reference Release



- **Virtual Venues Services**

- Venues Server Client Interface
 - Venues Description Standard
- Per Venue
 - Scheduling
 - Authorization
 - Services
- Venues Server Configuration
 - A Venue implicitly provides:
 - Scoping
 - Presence
 - Persistence
 - Service Registry
 - Interface for adding and removing Services
 - Identity
 - List of Trusted Identity Services
 - Interface for adding and removing Identity Services

- **Network Services**

- Define Standards
- Prototype Services
- Watch the Community

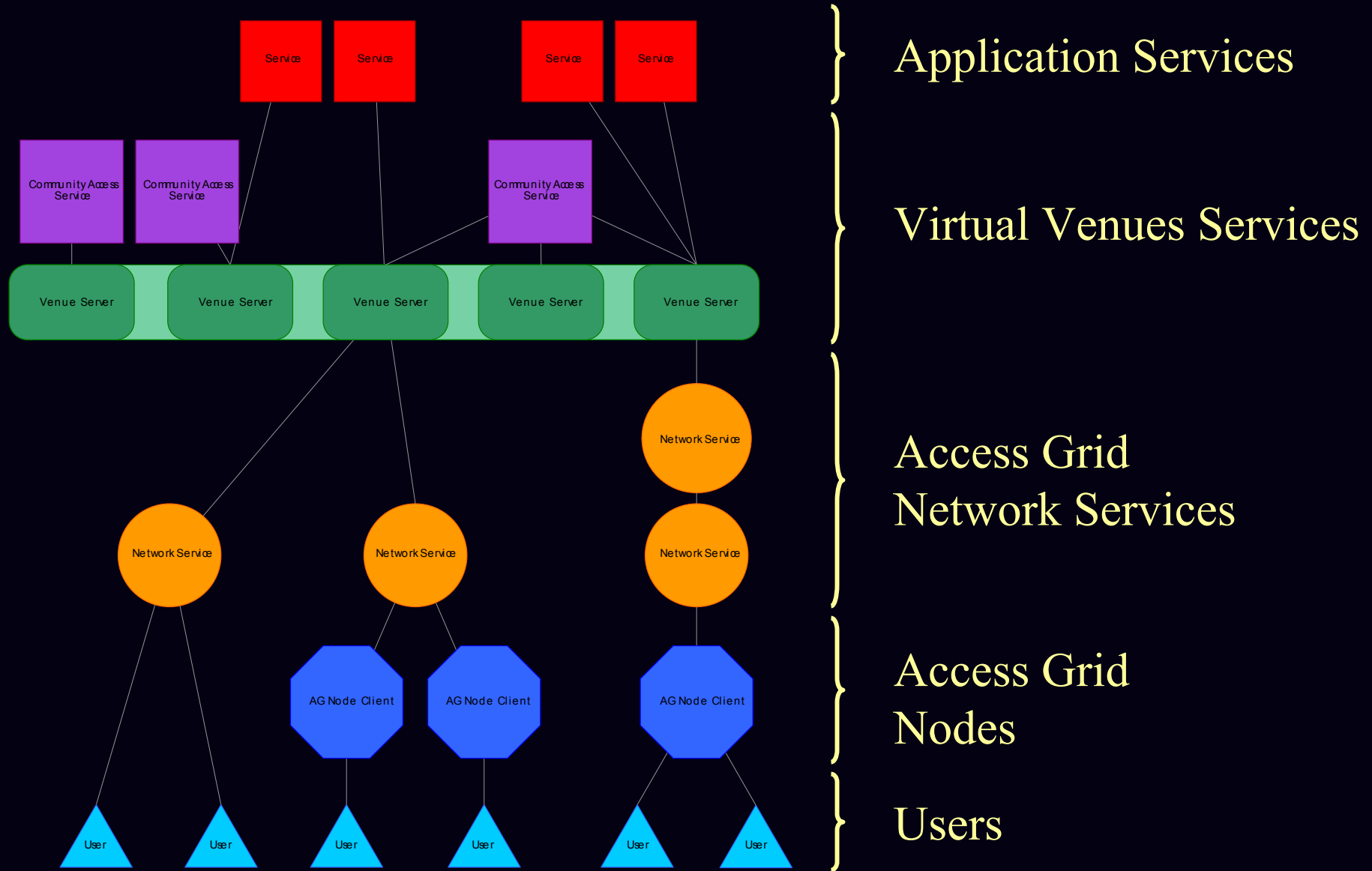
- **AG Nodes**

- Minimum Functional Requirements
- Test Suite to Measure Performance
- Watch the Community

- **Application Services**

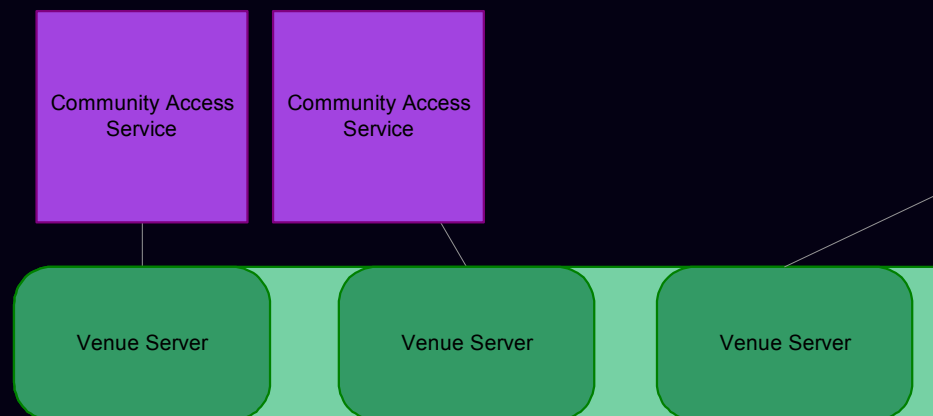
- Define Standards
- Target a small number of external communities
- Enable them by attacking application integration

Access Grid 2.0 Architecture



Virtual Venues Services

- Per Venue
 - Scheduling
 - Authorization
 - Services
- Server Configuration Information
 - A Venue implicitly provides:
 - Scoping
 - Presence
 - Persistence
 - Service Registry
 - Interface for adding and removing Services
 - Identity
 - List of Trusted Identity Services
 - Interface for adding and removing Identity Services
- Venues Server Client Interface
 - Venues Description Standard
- Venue Server Interfaces
 - Add/Remove Service
 - Configure Service
 - Create/Destroy Venue
 - Add/Remove Authorization to Create/Destroy venues
- Venue Interfaces
 - Authorize/Revoke Modification of venue or resource in venue
 - Add/Remove Resource



Network Service

Network Service

Network Services



Network Service

- Network Services

- Network Services Description

- Services have to describe themselves in a way that they can be used
 - Questions include:
 - How to get data
 - What formats are understood
 - Where to put resulting data
 - Who is allowed to invoke a service
 - Higher level questions include:
 - How do you find a service
 - How does a service leverage the AG security tools

- Activities

- Draft Service Description Standard
 - Prototype Services
 - Capabilities Matching
 - Video Stream Selection
 - Audio Transcoding 8KHz/16KHz

- Watch the Community

- What services will people write?

- Stream Modification

- Stream Selection
 - Subsampling
 - Compositing

- Stream Transmogrifications

- Text to Speech
 - Speech to Text
 - Language Translation
 - Face Identification
 - Gaze Rendering

- Network Layer Interaction

- Monitoring – NLANR Beacon
 - Adaptation – dynamic bridging
 - Reservation of resources

- Engage other tools

- VRVS
 - Open H.323
 - Laptop and/or Desktop users

Node Clients

- AG Nodes
 - Minimum Functional Requirements
 - Draft out, being reviewed by AGDP and the community
 - Test Suite to Measure Performance
 - Based on the Minimum Requirements automatic tests can be constructed to measure performance
 - Need volunteers to engage this development effort
 - Node Control Architecture Draft under internal review
 - Web Services Based Node Control Software
 - No hardware configuration is assumed
 - Watch the Community
 - Let's see what people build
 - Small portable solutions are interesting, but are clearly not nodes
 - Laptops
 - Desktops
 - Exotic Hardware integration would be cool
 - Microscopes
 - Ultrasound machines



Application Services

- Defining Application Services

- Service Description Standard
 - Services have a standard description
 - Classes of services might share common description components
- Service Registry Interface
 - Services are provided via Venues Service Registry Interface
- Prototype real world applications:
 - Target a small number of external communities
 - Enable them by attacking application integration

- Application Services

- Data Storage
 - Beta Grid Nodes
 - Voyager Media Storage
- Applications
 - Visualization Servers
 - Parallel Rendering Farms
 - Mathematica on a Cluster



Users

User

User

User

User

User

User

- The AG is about enabling users to work collectively as groups
- Workspace Docking: Bringing “My Stuff” into the “AG Space”
- Installing the AG Software on personal computing tools will:
 - Provide a custom venues client
 - Interrogate the local compute tools to identify Hardware/Software Resources
 - Look for authorization information for the resources, prompting the user if necessary
 - Store a set of preferences so that tools can operate with minimal user intervention
- Leverage the AG navigation, scoping and discovery mechanisms to do true peer-to-peer interactions.
- This is also the mechanism, perhaps coupled with stream encryption, that provide robust, dynamic subgroups that span physical spaces.

The Road to Standards

- **Appropriate Aspects of the Access Grid will be standardized via**
 - Global Grid Forum and/or,
 - Internet Engineering Task Force
- **Standardization Process**
 - Draft Standard Kicked around on AGTech
 - Reference code prototyped during draft kicking
 - The next GGF/IETF meeting draft standards are presented
 - Feedback from GGF/IETF sends a proposed standard back to AG Community for refinement
 - When approved by the GGF/IETF, the standard is finished
- **For things not appropriate to Standardize**
 - Draft documentation will be kicked around via AGTech
 - Documents will appear via the Access Grid Documentation Project, after appropriate review

Looking for a few good volunteers...

- The processes described previously are open to any interested participant
- Argonne has limited resources dedicated to:
 - Architecture, Standardization, Background Documentation
 - Reference System Development, Implementation
 - AG Community Support
 - Engaging application communities
- Our resources don't scale to the size the AG
- Potential critical sub-masses:
 - UK/EU AG
 - Asia/Pacific AG
 - US Educational Community
- Please contact one of the Argonne AG People if interested in these opportunities

...death, dismemberment, and frost-bite unlikely.